

## ASAC ROOKIE LEAGUE RULES 2011 Updated 3/22/2011

### Basic Rules:

1. Home team is responsible for preparing the field prior to the game.
2. All coaches must be an active member of ASAC, certified through **either** NYSCA, Babe Ruth or Little League. and fill out the Little League volunteer form (annually) prior to getting on the field with any players.
3. Throwing of equipment by coach or player, foul language by players, coaches or spectators will not be tolerated and will result in immediate ejection from the game. Anyone ejected from a game must vacate the grounds immediately.
4. Any player or coach ejected twice in one season will be ineligible for remainder of the season and forfeit any right to participate on traveling teams.
5. Decision of calling game due to bad weather prior to game start is up to both coaches. Make up games are to be rescheduled to the first available date and coordinated directly with the Rookie league commissioner.
6. Once lightning is seen, a thirty (30) minute time frame must exist before returning to the game where no lightning is seen. If another bolt of lightning is seen, then the thirty (30) minute time frame begins again. This call is to be made by the coaches to ensure the safety of the players.

### Making a team:

1. Rookie league Commissioner in working with the coaches will split players between teams utilizing a blind draft and allow scrimmages between teams prior to finalizing rosters to ensure teams are balanced.
2. There may be no more than four (4) coaches in the dugout during the games. At least one coach must be in the dugout at all times.
3. With the exception of the base coaches, manager and coaches shall remain in the dugout at all times.
4. All players are expected to play the entire game in the field.

### Rules:

1. Commissioner will draft a schedule that has each team playing an equal number of games.
2. Games will be 90 minutes in length, finishing the inning in progress at the 90 minute mark.
3. Four (4) innings is a complete game if game needs to be stopped due to weather or insufficient lighting.
4. The game score will not count for any season ending standing but can be used to account for the ten run rule as well as for coaches to get used to utilizing the score book.
5. **(2011 – possible mid season tracking of game scores to count towards season ending standings.** The Rookie league commissioner will indicate when accurate scoring will start taking place. Possible end of season playoff structure will be evaluated by the baseball committee for inclusion in 2011 or 2012.
6. No Infield fly rule
7. There are unlimited substitutions.
8. Ten run rule: The 10 run rule is in effect after (4) full innings if utilized.
9. All players should be in original batting order throughout the game.
10. Catcher must wear all protective gear including a cup and throat protector.
11. No on-deck batter. That means no swinging the bats in the dugout or in the adjacent equipment area. Players should not pick up a bat until their turn in the order. The exception is the lead-off batter at the start of the top or bottom of the inning.
12. Masks **must** be used on all batting helmets, no exceptions.

13. Coaches should use common sense when assigning positions to ensure player safety; however, it is encouraged that all players should learn the fundamentals of each position throughout the season.
14. When in doubt, Little League Official rules apply.

### **Practices:**

1. Coaches must hold at least one practice per week (in addition to Saturday games) for the first half of the season prior to moving to two games per week. Rookie league commissioner will coordinate any changes from (1) to (2) games per week base upon the schedule provided.

### **Pitching, batting and base running:**

1. Teams will utilize the pitching machine and set to approximately 35-38mph for all games.
2. Each player will be given six pitches from the pitching machine. After the sixth pitch, the batting Tee will be utilized for the player to hit the ball and attempt to advance to 1<sup>st</sup> base.
3. The coach of the offensive team will operate the pitching machine. Offensive base coaches will make safe/out calls in the field of play. While coaches should do their best to make accurate calls, there will be no arguing of calls after a play has been made. Please remember who these games are for.
4. Teams will continue to bat until they make (3) outs or score five runs in (1) inning. Five runs is the maximum per inning, the play that brings in the fifth run should continue until a dead ball is declared but any runs in addition to the fifth will not count.
5. Teams must bat all players and substitutions are unlimited.
6. A batted ball that strikes the pitching machine is ruled dead. Batter/runner advances to 1<sup>st</sup> base and all other runners move up one base from the base they were on prior to the ball being hit.
7. On a batted fair ball to the outfield, the batter/runner and any other base runners may continue to advance UNTIL the outfielder releases the ball after fielding it. The runners at this point will advance to the next **closest** base they were advancing to.
8. NO base on an overthrow on an infield play
9. No stealing is allowed in the Rookie league.

### **ALL-STAR SELECTION:** (2011)

1. The Baseball committee will evaluate and recommend the number of the All-Star teams to be placed in tournament play with Board approval. All Star notifications will need to follow Little League guidelines for All Star selection, notification and practice.
2. This is a travel team and playing time is per Little league guidelines.
3. All Star team manager will be selected by the Baseball committee using the following criteria for the selection process
  - a. All Star team manager
    - i. Eligible manager must be actively coaching in the Rookie league
    - ii. Preference given to the previous seasons team managers in order of finish 1<sup>st</sup> – last.
    - iii. All Star manager once selected by the Baseball Committee, will nominate two assistant coaches who must be currently coaching in the Rookie league. The Baseball committee must approve the nominations or otherwise recommend alternates.
  - b. All Star team player selections:

- i. An open tryout will be held in June with two tryout dates for all eligible players.
- ii. Players must attend one (1) of the two (2) tryout dates to be eligible for selection onto the All Star team.
- iii. The All Star manager and coaches will select the All Star team with oversight from the "Little league Players Agent" from the players who have attended the tryout.
- iv. Team can be comprised of a minimum of 12 players and a maximum of 15 players with two alternates which is at the discretion of the All Star manager. Alternates if utilized cannot practice or travel with the team and are utilized in the event a player is unable to continue with the All Star team for any reason.